

Towerfall: Ascencion Podcast

An independent video game company called *Matt Makes Games* has just released their newest video game titled *Towerfall: Ascension* for the Ouya, Playstation 4, and PC. Towerfall Ascension brings back retro video gaming with its pixelated graphics and arcade style gameplay. The rules Towerfall are simple; all you have to do is run, jump, shoot, and dodge, all which are preformed by 3 buttons and a directional pad. While the controls may be simple this does not mean that towerfall is a simple game. It can become quite challenging very quickly. It will make your adrenaline pump, and cause fits of frustration, which will leave you screaming at your TV, but in a good way.

In Towerfall's quest mode you and one other friend will cooperatively fight off endless waves of monsters, that progressively get harder and harder to beat. If you really want to test your skills you can flip it over to hardcore mode, but you've been warned it can be quite difficult.

When you get bored with quest mode you and three other friends can battle it out in multiplayer. It requires you to develop tactics to outsmart the other players and take out their one piece of health. Yes you heard correctly, if the other player hits you once you are out for good. As you can imagine the rounds go fast, which makes you wanting to play more so you can take the crown and declare yourself as king.

Towerfall: Ascension is a simple game, but the simplicity is what makes the game so addicting and leaving you wanting to try again and again. If you like old arcade adventure games towerfall is a must have. The best part about towerfall is that people old and new to video games can easily pick this up and have hours of enjoyment out of it. If you want a good multiplayer game definitely give it a try.